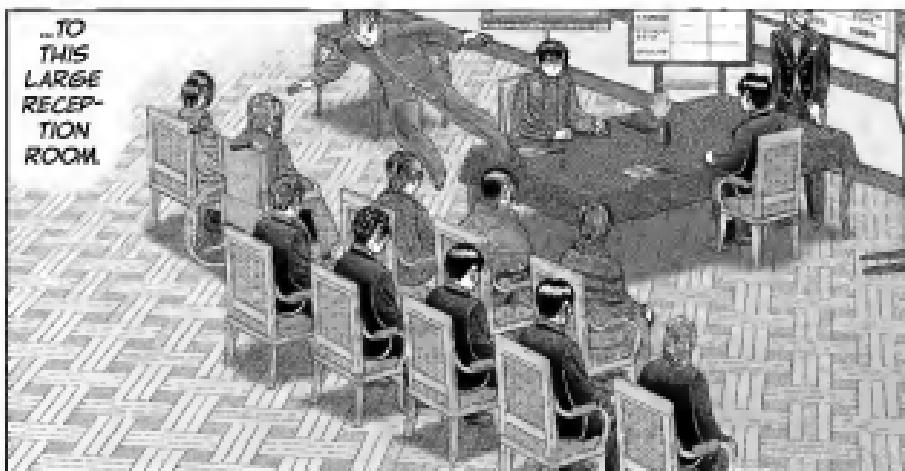


# Credit.172 Turn to Stone!







THEY'VE SPENT MONEY AND GONE TO THE TROUBLE OF MAKING THIS SET LIKE A TV GAME SHOW.

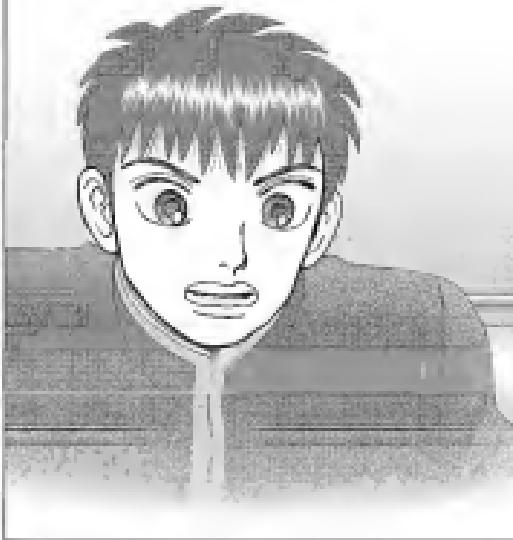


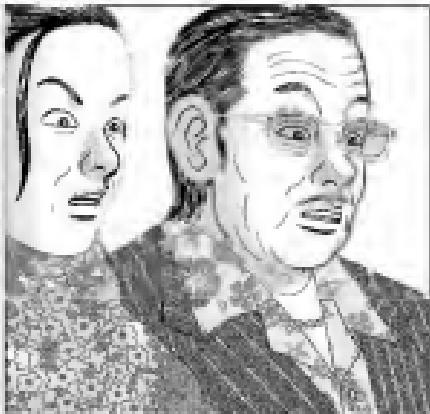
WHAT  
ARE THEY  
LOOKING  
AT SO  
SERIOUS-  
LY?



### STUPID?

ARE  
THEY  
ALL...







AS EACH  
OF US  
ASSERTED OUR  
CORRECTNESS.

I OPPOSED  
HIM, SO  
SHINJI-SAN  
BLEW A  
GASKET, AND  
THE ARGUMENT  
WENT OFF  
INTO THE  
DEEP END...

"THEN LET'S LAY  
THE FATE OF THE  
INVESTMENT CLUB  
ON THE LINE."

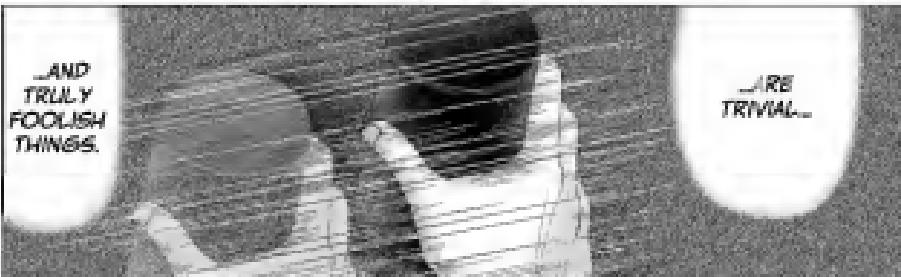
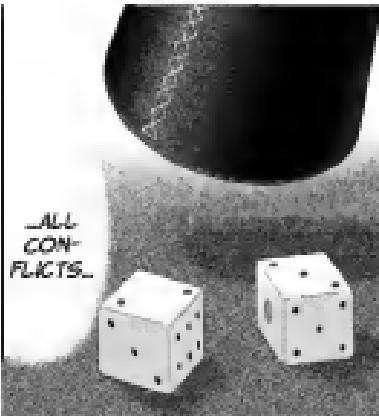
FINALLY,  
SHINJI-SAN  
SAID...

BUT I GOT  
FRIED UP AND  
TOOK ON THE  
FIGHT.

IF I HAD  
SAT BACK AND  
REALIZED HOW  
STUPID IT WAS, I  
WOULD'VE QUIT  
RIGHT THERE.

I RAISED MY  
PUSHNACIOUS  
FIST, AND  
COULDN'T  
BRING  
IT BACK  
DOWN.

IN  
OTHER  
WORDS...





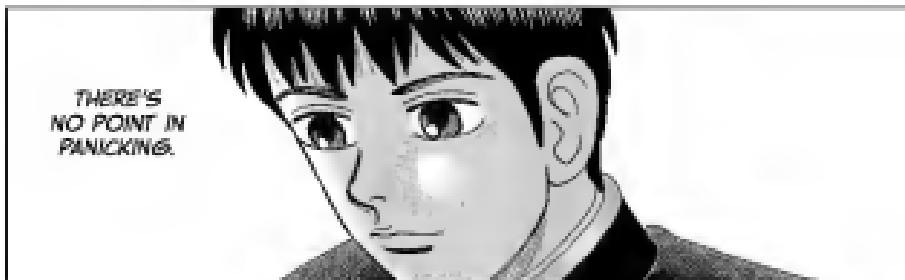
- THEY'RE  
NOTHING  
BUT BRAWLS  
OF BRATS.

THERE'S  
REALLY  
NOTHING  
TO IT.

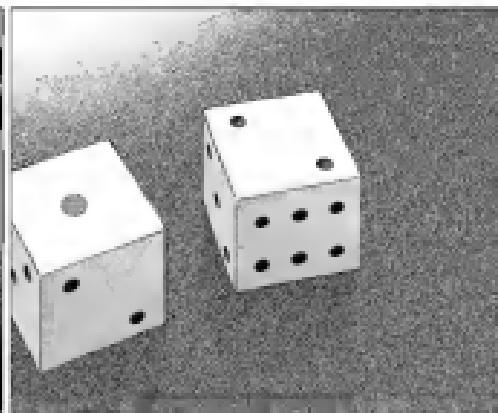
WHEN  
VIEWED  
FROM  
ON HIGH,  
I SEE HOW  
TRIVIAL  
THIS  
BATTLE  
IS.



THERE'S  
NO POINT IN  
PANICKING.



3!





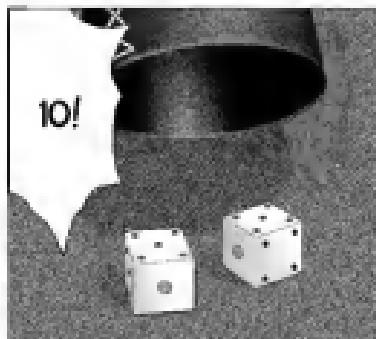
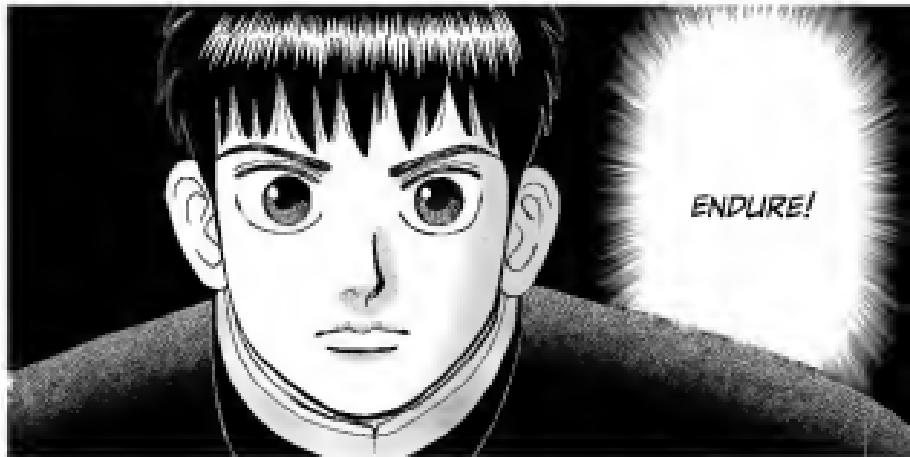
| ヨウ                 | フジタ                | イオンモール            | ホール |
|--------------------|--------------------|-------------------|-----|
| コカ・コーラ<br>ニス・エス・エス | コカ・コーラ<br>トヨタ・ジャパン |                   |     |
| ノン                 | ナガハラス工業            | 野村不動産<br>ホールディングス |     |
| ニー                 | ロッテ                | ヤフー               | 浜松  |

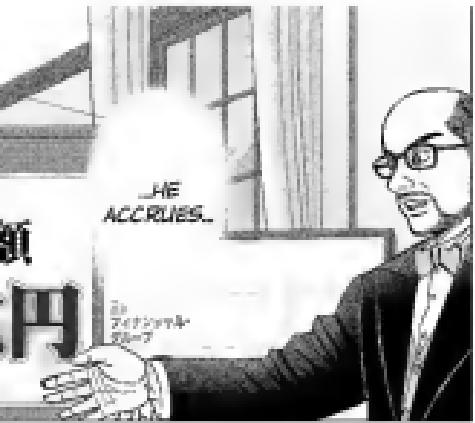
| イングス | パクループ   | 小糸製作所  | ホ  |
|------|---------|--------|----|
| リオ   | 日本たばこ産業 |        |    |
| N    | ニコン     | 日本発条   | 日2 |
| モ    | ライカ     | 南海電気鉄道 | ア  |



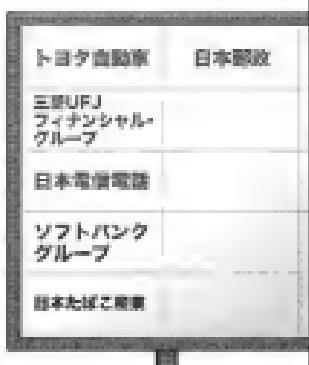








DON'T GET HYSTERICAL.



SOLIDLY,  
WITHOUT BUDGING.

STAY PUT IN  
THE STREAM.





...AND TURN  
TO STONE!



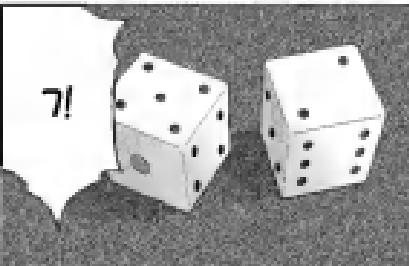
HMM... HIS  
FACIAL  
EXPRES-  
SION HAS  
VISIBLY  
CHANGED.



HE'S  
FINALLY  
COME TO  
HIS  
SENSES.



HE'S  
FOUND THE  
DETERMINATION  
TO PATIENTLY  
WAIT FOR THE  
TIDE TO TURN  
HIS WAY.



IF I  
ENDURE,  
THE FLOW  
WILL DEPI-  
NITELY...

7  
7  
11  
11  
ROLL  
ROLL



